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SAMPLE EDITION

AI CURRICULUM

SAMPLE RESOURCE PACK

A COMPLETE CURRICULUM PACKAGE
EMPOWERING STUDENTS WITH
ARTIFICIAL INTELLIGENCE SKILLS
FOR THE FUTURE

EMPOWERING MINDS.
ENHANCING SKILLS.
INSPIRING FUTURES.
BUILDING TOMORROW.

CURRICULUM SUPPORT | PRACTICAL PROJECTS | ASSESSMENT EXAMPLES | REAL-WORLD APPLICATIONS

DEVELOPED BY

Mr. Noureddine Tadjerout

International Education Consultant

Equipping learners with the knowledge and skills to thrive in an AI-driven world.

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WELCOME TO THE AI CURRICULUM SAMPLE

This sample demonstrates how NT Education Solutions supports schools in delivering modern Artificial Intelligence education from beginner to advanced level.

IT INCLUDES:

- Curriculum Overview
- Lesson Plans
- Activities
- Assessment
- Worksheets
- Projects
- Teacher Notes

> *"Preparing today's learners for tomorrow's AI-powered world."*

MODERN & RELEVANT
Aligned with the latest AI trends and skills.

PRACTICAL & ENGAGING
Hands-on activities and real-world applications.

STUDENT-CENTERED
Encourages curiosity, creativity and critical thinking.

FUTURE-FOCUSED
Preparing learners for an AI-driven world.

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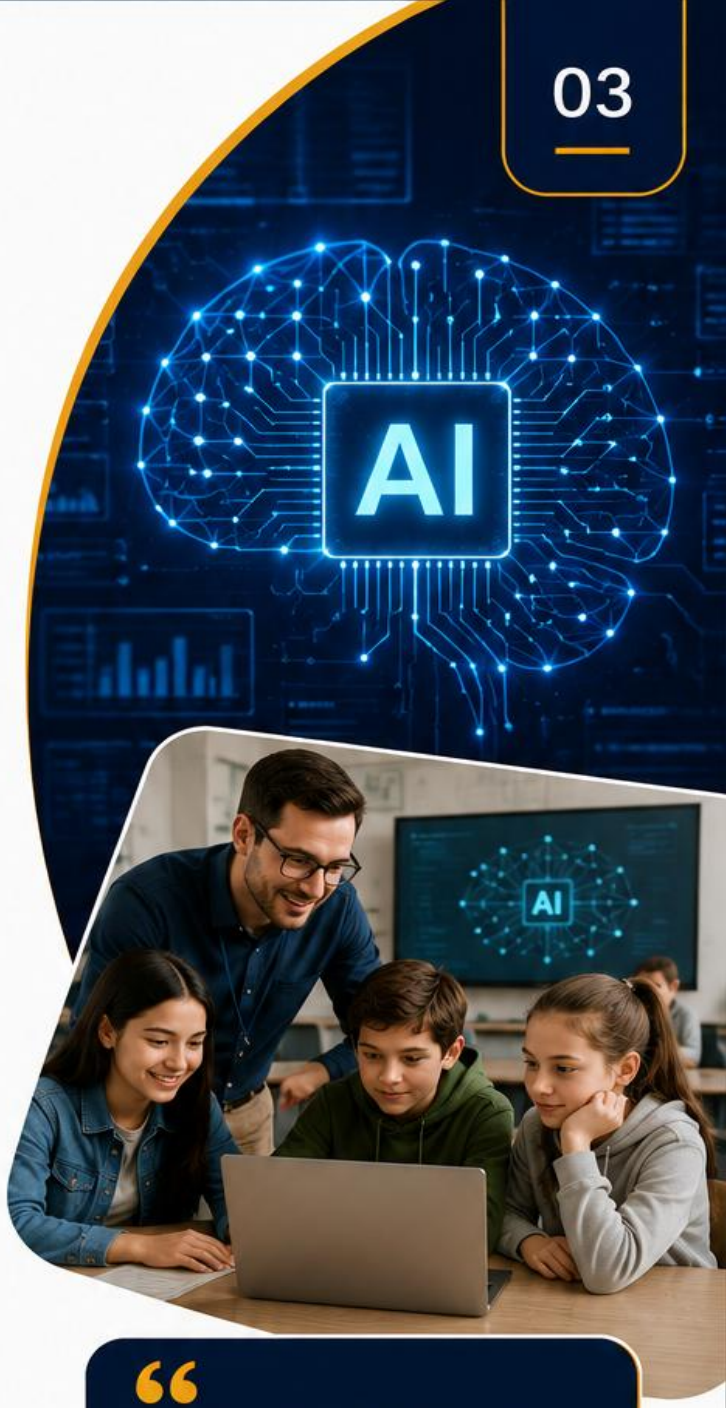
CONTENTS

Explore the complete AI Curriculum Sample Resource Pack. Each section is designed to support effective teaching and engaging learning experiences.

01	Curriculum Overview	04
02	AI Progression Map	05
03	Year 7 Lesson	06
04	Year 8 Lesson	07
05	AI Ethics	08
06	Python Activity	09
07	Machine Learning Activity	10
08	Assessment Example	11
09	Student Worksheet	12
10	AI Project	13
11	Teacher Notes	14
12	Resources	15
13	Contact	16
14	Back Cover	17



"A structured journey from understanding AI to creating real-world impact."

COMPLETE CURRICULUM
Comprehensive coverage for all key AI concepts.

PRACTICAL & ENGAGING
Hands-on activities that inspire curiosity.

SKILLS FOR THE FUTURE
Build critical thinking, creativity and problem solving.

STUDENT FOCUSED
Designed to engage and empower every learner.

REAL-WORLD APPLICATIONS
Connect AI learning to real-life scenarios.

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CURRICULUM OVERVIEW

Our AI Curriculum is designed to build strong foundations, develop critical skills and empower learners to thrive in an AI-driven world.

VISION

To empower every learner with the knowledge, skills and mindset to understand, use and shape Artificial Intelligence responsibly and creatively.

GOALS

- Build AI literacy from early years to advanced study
- Develop computational thinking and problem solving
- Encourage ethical and responsible use of AI
- Prepare students for future education and careers

PROGRESSION

A clear learning journey from Year 7 to IB Diploma, progressing from understanding AI concepts to applying advanced techniques in real-world contexts.

SKILLS DEVELOPED

- Critical thinking & problem solving
- Data literacy & analysis
- Programming & automation
- Machine learning & modelling
- Creativity & innovation
- Collaboration & communication
- Ethics & responsible AI use

AI CURRICULUM ROADMAP

YEAR 7
Foundations of AI
- What is AI?
- AI in everyday life
- Basic programming
- Digital skills

YEAR 8
Building Skills
- Data & algorithms
- Python programming
- AI tools & applications
- Problem solving

YEAR 9
Exploring AI
- Machine learning basics
- Data analysis
- Projects & collaboration
- Ethical AI

IGCSE / KEY STAGE 4
Deepening Knowledge
- Advanced programming
- Machine learning models
- Data visualisation
- Real-world applications

IB DIPLOMA / KEY STAGE 5
Advanced AI Studies
- Deep learning
- AI research & innovation
- AI in society & ethics
- Independent projects

Empowering learners to innovate, solve problems and create impact in an AI-powered future.

OUR CURRICULUM EMPOWERS LEARNERS TO:

THINK CRITICALLY
Analyse, evaluate and make informed decisions.

CREATE SOLUTIONS
Design and build AI-powered projects and prototypes.

COLLABORATE
Work effectively in teams to achieve shared goals.

ACT RESPONSIBLY
Understand ethical considerations and global impact.

PREPARE FOR THE FUTURE
Develop skills for higher education and future careers.

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AI PROGRESSION MAP

A clear learning journey that builds knowledge, skills and confidence at every stage – from foundational understanding to advanced AI applications.

CORE AI CONCEPTS

AI & MACHINE LEARNING
Understand how AI works and learn the basics of machine learning.

PROGRAMMING
Build coding skills using Python and develop computational thinking.

NEURAL NETWORKS
Explore how neural networks learn patterns and make predictions.

DATA & ANALYTICS
Collect, organise and analyse data to extract meaningful insights.

AI APPLICATIONS
Apply AI in real-world situations to solve problems and create solutions.

A JOURNEY OF GROWTH AND DISCOVERY

YEAR 7
FOUNDATIONS OF AI
- What is AI?
- AI in everyday life
- Basic algorithms & logic
- Introduction to Python
- Digital literacy & ethics

YEAR 8
BUILDING SKILLS
- Data & algorithms
- Python programming
- AI tools & applications
- Problem solving projects
- Responsible use of AI

YEAR 9
EXPLORING AI
- Machine learning basics
- Data analysis & visualisation
- AI project & collaboration
- AI ethics & society
- Design thinking

IGCSE / KEY STAGE 4
DEEPENING KNOWLEDGE
- Advanced programming in Python
- Machine learning models
- Data handling & SQL basics
- AI applications in real life
- Coursework & assessment

IB DIPLOMA / KEY STAGE 5
ADVANCED AI STUDIES
- Deep learning & neural networks
- AI research & innovation
- Big data & cloud computing
- AI in society, business & ethics
- Independent projects & IA/EE

Each stage builds on the previous one, empowering students to become confident, responsible and innovative creators in an AI-driven world.

EMPOWERING LEARNERS TO:

THINK CRITICALLY
Analyse, question and solve real-world problems.

CREATE SOLUTIONS
Use AI and technology to design meaningful solutions.

COLLABORATE
Work together, share ideas and achieve common goals.

ACT RESPONSIBLY
Understand ethical implications and create positive impact.

PREPARE FOR THE FUTURE
Build future-ready skills for higher education and careers.

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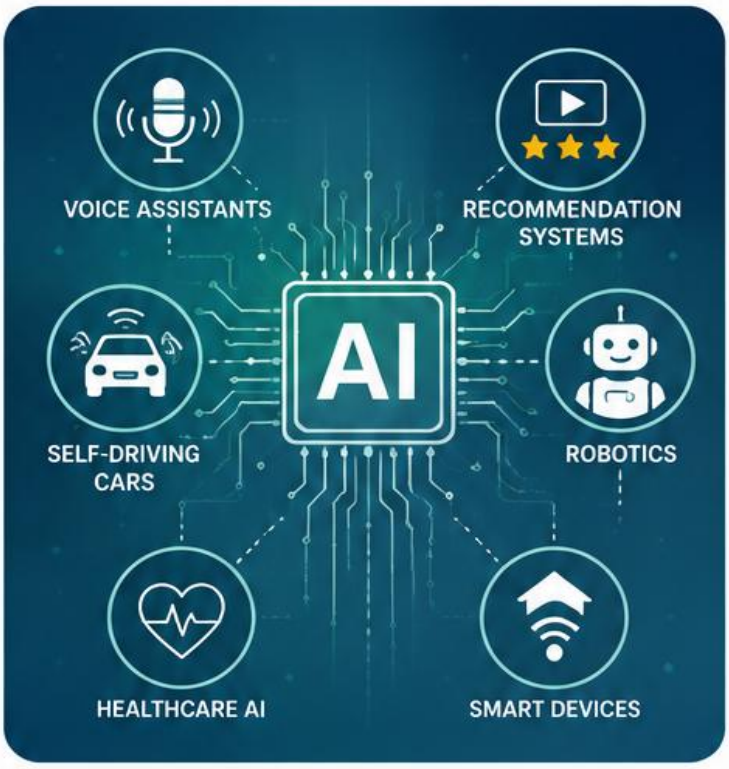
TOPIC:
WHAT IS ARTIFICIAL INTELLIGENCE?

YEAR 7
SAMPLE LESSON
INTRODUCTION TO ARTIFICIAL INTELLIGENCE



LEARNING OBJECTIVES

- Define Artificial Intelligence (AI).
- Identify examples of AI in everyday life.
- Understand how AI helps people solve problems.
- Discuss the potential benefits and challenges of AI.

STARTER (10 MINUTES)

- Show students a series of images (voice assistants, self-driving cars, recommendation systems, robots).
- Ask: "What do these have in common?"
- Introduce the lesson question: ***"What is Artificial Intelligence?"***

MAIN ACTIVITY (30 MINUTES)

- Explain AI in simple terms: "AI is when computers are taught to think, learn and make decisions."
- Students work in pairs to sort real-world examples into: AI / Not AI / Unsure.
- Class discussion: How does AI learn?
- Mini activity: Train a simple AI using a no-code tool (Teachable Machine / Google Experiments).

PLENARY (10 MINUTES)

- Students share one new thing they learned.
- As a class, create a mind map: "What is AI?"
- Discuss: Where do you think we will see AI in the future?"

ASSESSMENT

- Exit ticket: Answer 2 quick questions
- Oral questioning during activities
- Review mind map contributions
- Short quiz next lesson

KEY VOCABULARY

Artificial Intelligence (AI)	Machines that can think, learn and make decisions.
Algorithm	A set of steps to solve a problem.
Data	Information used to teach AI.
Machine Learning	A type of AI that learns from data.
Prediction	A guess made by AI based on what it has learned.

REAL-WORLD EXAMPLES

- Netflix recommendations
- Google Maps traffic updates
- Siri / Alexa voice assistants
- Spam filters in email

THINK AND DISCUSS

- Can AI replace humans in all jobs?
- How can we make sure AI is used responsibly?
- What are the benefits and risks of AI?

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TOPIC:
MACHINE LEARNING – CLASSIFICATION & PREDICTION

YEAR 8
SAMPLE LESSON
INTRODUCTION TO MACHINE LEARNING

LEARNING OBJECTIVES
- Understand what Machine Learning (ML) is.
- Explain the difference between classification and prediction.
- Use training data to build a simple model.
- Make predictions using a trained model.
- Evaluate the accuracy of the model.

STARTER (10 MINUTES)
- Ask: Where do we see AI making predictions in real life? (e.g., Netflix suggestions, spam filters, self-driving cars, weather forecasts)
- Show a short video or animation explaining how ML learns from data.

MAIN ACTIVITY (35 MINUTES)
1. **Introduction to Concepts**
   - Explain: Training Data, Features, Labels, Classification, Prediction.
2. **Hands-on Activity**
   - Use Google Teachable Machine or Microsoft ML for Kids.
   - Dataset: Classify images (Cats vs Dogs).
3. **Steps**
   - Collect/Use training images.
   - Train the model.
   - Test with new images.
   - Make predictions.
4. **Discuss Results**
   - Why did the model get some wrong? How can we improve it?

PLENARY (10 MINUTES)
- Students share what they learned.
- How can more data improve predictions?
- Exit ticket: Define "training data" and give one example.

ASSESSMENT
- Observation during activity
- Completed worksheet
- Mini quiz (5 questions)
- Evaluation of model accuracy

HOW MACHINE LEARNING WORKS

CLASSIFICATION
(Categorise items)

CAT | DOG

PREDICTION
(Predict a value or outcome)

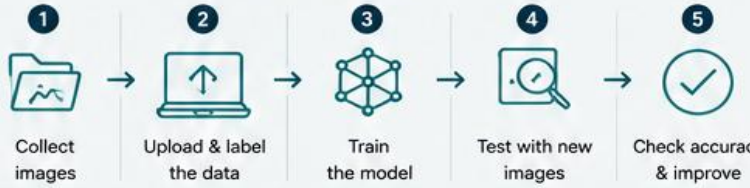
25°C | 16°C | 22°C

KEY VOCABULARY

Machine Learning	A type of AI that le- learn from data.
Training Data	Data used to teach the model.
Classification	Predicting a category or class.
Prediction	Predicting a value or outcome.
Model	The system that makes predictions.
Accuracy	How correct the predictions are.

THINK AND DISCUSS
- What is the difference between classification and prediction?
- Why is training data important?
- How could ML be used to help solve a real problem?

SIMPLE PRACTICAL ACTIVITY
CLASSIFYING ANIMALS (CATS VS DOGS)



EXTENSION IDEAS
- Try a different dataset (fruits, vehicles, emotions).
- Compare results with your classmates.
- Explore how more data affects accuracy.

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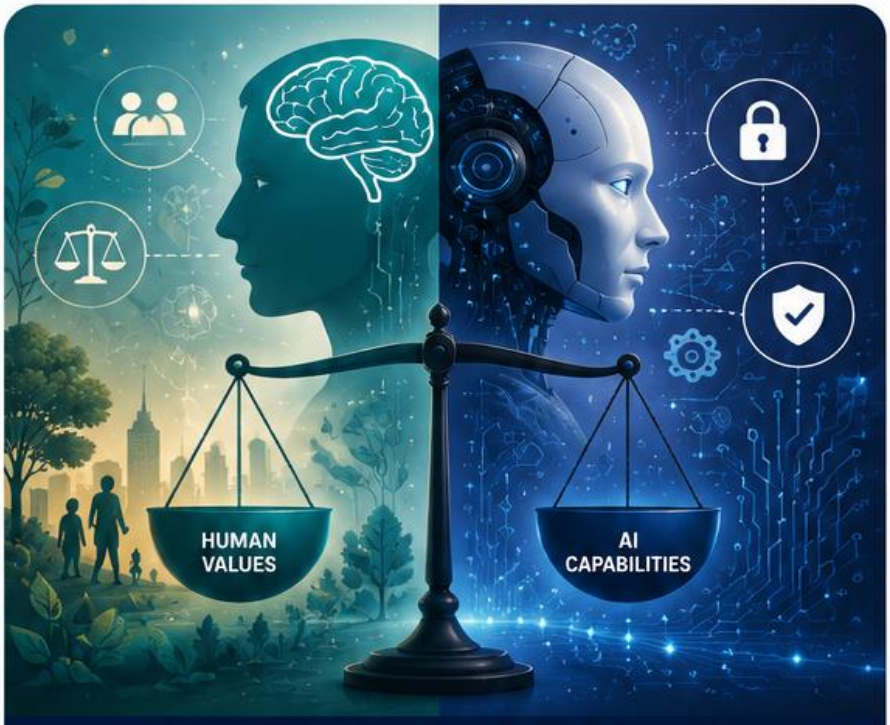
08

AI ETHICS

MAKING RESPONSIBLE CHOICES IN AN AI-POWERED WORLD

As AI becomes part of our everyday lives, it is essential to use it responsibly, fairly and ethically. Understanding the impact of AI helps us build a better future for everyone.



BALANCING INNOVATION WITH RESPONSIBILITY

KEY ETHICAL TOPICS

BIAS & FAIRNESS

AI systems learn from data. If data contains bias, AI can make unfair or discriminatory decisions.

Example: Facial recognition with higher error rates for some groups.

PRIVACY & DATA PROTECTION

AI often uses personal data. Protecting privacy and obtaining consent is crucial.

Example: Health apps collecting sensitive information.

DEEPFAKES & MISINFORMATION

AI can generate realistic fake videos, images or audio that can be used to mislead or harm.

Example: Fake news videos or impersonation.

RESPONSIBLE AI USE

AI should be transparent, safe and used to benefit people and society.

Example: AI used for education, accessibility and climate solutions.

REAL-WORLD EXAMPLES

Hiring Tools

AI tools that screen CVs may favour certain schools or backgrounds.

Ethical Action: Use fair and diverse data.

Healthcare AI

AI can help detect diseases early.

Ethical Action: Protect patient data and ensure accuracy.

News & Media

AI can spread fake information quickly.

Ethical Action: Verify sources and think critically.

Environment

AI can help solve climate problems and save resources.

Ethical Action: Use AI for the greater good.

PRINCIPLES OF ETHICAL AI

- **Fairness** – Treat everyone equally
- **Transparency** – Be clear and explainable
- **Privacy** – Protect personal information
- **Accountability** – Take responsibility
- **Safety** – Do no harm
- **Beneficence** – Do good and promote well-being

THINK & REFLECT

- Can AI ever be completely unbiased?
- Who is responsible when an AI makes a mistake?
- How can we ensure AI respects privacy?
- What kind of future do we want AI to help create?

> "Ethical AI is not just about smart machines, it's about better lives."

Ethical AI is **everyone's responsibility** – developers, teachers, students and users. Together, we can build a future where AI empowers humanity.

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PYTHON ACTIVITY

BUILD YOUR OWN AI!

Use your Python skills to create a simple AI application. Choose one of the activities below.

CHOOSE YOUR CHALLENGE

SIMPLE CHATBOT

Create a basic chatbot that can reply to user questions.

OR

ROCK PAPER SCISSORS AI

Build an AI that plays Rock Paper Scissors against the user.

LEARNING OBJECTIVES

- Use Python to solve a problem.
- Understand input, output and decision making.
- Create a simple algorithm.
- Improve creativity and logical thinking.

ALGORITHM (Example: Chatbot)

1. Greet the user.
2. Ask the user a question.
3. Get the user's input.
4. Check the input.
   - If it matches a known answer, reply.
   - If not, give a default response.
5. Ask if the user wants to continue.
6. Repeat until the user says "bye".
7. End the conversation.

CODE SNIPPET (Simple Chatbot)

```
print("🤖 AI Chatbot: Hello! I am your assistant.")
print("Type 'bye' to end the chat.\n")

while True:
    user = input("You: ").lower()
    if user == "hello":
        print("Bot: Hello! How can I help you today?")
    elif "your name" in user:
        print("Bot: I am a simple Python chatbot.")
    elif "how are you" in user:
        print("Bot: I am doing great! How about you?")
    elif "bye" in user:
        print("Bot: Goodbye! Have a nice day!")
        break
    else:
        print("Bot: I'm sorry, I don't understand that.")
        print("Bot: Can you please rephrase?")

print("\nChat ended. Thanks for talking to me!")
```

TIP

You can extend your chatbot by adding more questions, or connect it to APIs like OpenAI for smarter answers!

EXPECTED OUTPUT (Example)

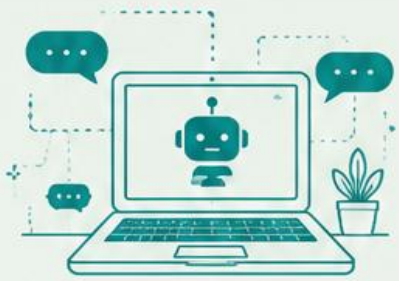
```
🤖 AI Chatbot: Hello! I am your assistant.
Type 'bye' to end the chat.

You: hello
Bot: Hello! How can I help you today?

You: how are you
Bot: I am doing great! How about you?

You: bye
Bot: Goodbye! Have a nice day!

Chat ended. Thanks for talking to me!
```



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ASSESSMENT EXAMPLE

AI PROJECT RUBRIC

This rubric is used to assess student performance in AI tasks, activities and projects.

PURPOSE

To assess students fairly and consistently based on key skills and competencies developed in AI learning.

CLEAR CRITERIA
Understand what is expected.

SUPPORT GROWTH
Helps students improve step by step.

REWARD EXCELLENCE
Recognises effort, creativity and thinking.

FAIR & CONSISTENT
Ensures equal opportunity for all.

FEEDBACK FOCUSED
Guides future learning and development.

CRITERIA	BEGINNING 1 POINT	DEVELOPING 2 POINTS	SECURE 3 POINTS	MASTERY 4 POINTS
KNOWLEDGE Understanding of AI concpets and key ideas.	Limited understanding of AI concepts. Major gaps in knowledge.	Basic understanding of some AI concepts. Requires support.	Good understanding of AI concepts. Can explain in own words.	Excellent understanding of AI concepts. Can explain clearly and in depth.
APPLICATION Ability to apply AI skills and tools.	Needs help applying tools or techniques. Many errors.	Applies some tools with support. Several errors.	Applies tools and techniques correctly with minor errors.	Applies tools and techniques accurately and independently.
CREATIVITY Originality and innovative thinking in the project.	Ideas are limited or copied. Little originality.	Some original ideas. Shows attempt at creativity.	Creative ideas are clear and add value to the project.	Highly creative and innovative. Ideas are unique and insightful.
COMMUNICATION Presentation and explanation of ideas.	Difficult to follow. Poor organisation and clarity.	Somewhat clear. Organisation needs improvement.	Clear and well organised. Effectively explains ideas.	Excellent communication. Well-structured, engaging and confident delivery.
EVALUATION Reflection and evaluation of work.	No reflection or evaluation. Does not identify strengths/weaknesses.	Basic reflection. Some strengths or weaknesses identified.	Good reflection. Identifies strengths, weaknesses and areas to improve.	Excellent reflection. Deep analysis and clear plan for improvement.

SCORING GUIDE

1 = Beginning
2 = Developing
3 = Secure
4 = Mastery

TOTAL SCORE

/ 20 POINTS

Convert to percentage
(Total ÷ 20) × 100

TEACHER FEEDBACK

This rubric **supports learning**, **recognises effort** and helps every student **reach their full potential** in AI.

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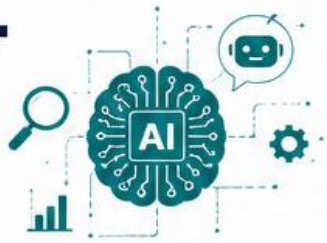
STUDENT WORKSHEET

EXPLORING ARTIFICIAL INTELLIGENCE

Read, think, answer and reflect.



Name: _____

Class: _____

Date: _____

1 QUESTIONS

Answer the following questions in full sentences.

1. What is Artificial Intelligence (AI)?

_____

_____

_____

2. Give three examples of AI used in everyday life.

- _____
- _____
- _____

3. How do machines learn from data?

_____

_____

_____

4. What are some benefits and risks of AI?

Benefits: _____

_____

Risks: _____

_____

2 RESEARCH

Research an AI application that interests you.

Name of AI application: _____

What does it do? _____

_____

How does it help people? _____

3 REFLECTION

What did you learn from today's lesson?

_____

_____

What was the most interesting thing you discovered?

_____

_____

How will AI change the future?

_____

_____

How can we use AI in a responsible way?

_____

_____

4 PLANNING

Plan a simple AI project or solution to a problem in your school or community.

Problem I want to solve: _____

My AI idea/solution: _____

_____

What data or information would I need? _____

What tools or resources will I use? _____

5 CRITICAL THINKING

Do you think AI can replace humans in all jobs? Why or why not?

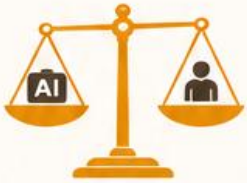
_____

_____

What skills do you think are important for the future in an AI world?

_____

_____



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AI PROJECT

12

SMART WASTE SORTER

Using AI to build a better, cleaner world!

PROJECT GOAL

Design and create an AI-powered smart waste sorter that can identify and sort different types of waste.

BENEFITS

- Helps the environment
- Promotes recycling
- Uses AI technology
- Creates awareness in the community

PROJECT OVERVIEW

- Use AI image recognition to identify objects.
- Sort waste into the correct bin (Plastic, Paper, Metal).
- Display the result on an LCD screen.
- Track and show how much waste is sorted.
- Design a prototype using recycled materials.

THE DESIGN CYCLE

1. **INQUIRE** — Research the problem and user needs.
2. **DEVELOP IDEAS** — Brainstorm and choose the best solution.
3. **CREATE** — Build the prototype and program the AI model.
4. **TEST** — Test the system with different objects.
5. **EVALUATE** — Evaluate how well it works and how to improve it.
6. **COMMUNICATE** — Present your project and share your ideas.

KEY COMPONENTS

- AI Camera / Image Recognition
- Microcontroller (Arduino / ESP32)
- Sensors (Distance / Weight)
- Motors / Servo for sorting
- LCD Display
- Recycled Materials (Bins, Body)

HOW IT WORKS

1. The camera detects the object.
2. AI model identifies the type of waste.
3. The system shows the result on LCD.
4. The servo motor opens the correct bin.
5. Waste is sorted properly!

SUCCESS CRITERIA

- AI correctly identifies at least 3 types of waste.
- Objects are sorted into the correct bin.
- System is reliable and easy to use.
- Design is creative, safe and eco-friendly.
- Presentation is clear and impressive.

PRESENTATION IDEAS

- Show your prototype in action.
- Explain how your AI model works.
- Share the impact of your project.
- Suggest future improvements.

Remember!
Small ideas can create **BIG** impact!

"Design today, solve tomorrow, inspire forever."

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AI PROJECT

DESIGN – BUILD – TEST – IMPACT

Use AI to solve a real problem and make a difference!

12

PROJECT CHALLENGE

Choose a **real problem** in your school, community or the world that AI can help solve. Design an **AI solution** or prototype to make a **positive impact.**

EXAMPLES

- Smart waste sorting system
- AI study assistant for students
- Traffic or parking predictor
- Energy saving monitor
- Health and wellbeing app

1 IDENTIFY THE PROBLEM

What problem have you chosen to solve?

_____

_____

Who is affected by this problem?

_____

2 RESEARCH & ANALYZE

What information or data will you collect?

_____

_____

Where will you get your data?

_____

3 AI SOLUTION IDEA

Describe your AI idea or solution.

_____

_____

_____

What AI tools or technologies will you use?

_____

4 DESIGN & PLAN

Draw or describe your prototype or model.

5 BUILD & TEST

What did you build or create?

_____

_____

How did you test your solution?

_____

What worked well?

_____

_____

What can be improved?

_____

6 IMPACT & PRESENTATION

How will your solution help people?

_____

_____

Prepare a poster or presentation to share your project.

PROJECT CHECKLIST

- ☑ I identified a real problem.
- ☑ I researched and collected data.
- ☑ I designed an AI solution or prototype.
- ☑ I built and tested my idea.
- ☑ I evaluated the impact of my project.
- ☑ I presented my findings clearly.

REFLECTION

What did I learn about AI?

_____

_____

What would I do differently next time?

_____

_____

How can my project make a difference?

_____

_____

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TEACHER NOTES

AI CURRICULUM – YEAR 7

Practical. Engaging. Future-Ready.

Great teaching inspires curiosity, encourages thinking and creates confident learners.

ABOUT THIS CURRICULUM

This AI curriculum for Year 7 introduces students to the fundamentals of Artificial Intelligence through engaging lessons, hands-on activities and real-world applications. It develops computational thinking, digital literacy and ethical awareness.

LEARNING OBJECTIVES

- Understand what AI is and how it works in everyday life.
- Explore key AI concepts and technologies.
- Develop basic programming skills using Python.
- Use AI tools responsibly and ethically.
- Design and create a simple AI-based project.

TEACHING STRATEGIES

- Use questioning and discussion to activate prior knowledge.
- Encourage pair and group work for collaboration.
- Use real-life examples and relatable scenarios.
- Provide hands-on coding and tool exploration.
- Differentiate tasks to support all learners.

CLASSROOM MANAGEMENT

- Set clear expectations for behaviour and digital use.
- Ensure all students have access to devices and resources.
- Encourage help-seeking and peer support.
- Celebrate effort, creativity and progress.

LESSON STRUCTURE (GUIDE)

PHASE	TIME	ACTIVITY	PURPOSE
ENGAGE	10 mins	Starter activity / Discussion	Activate curiosity and prior knowledge.
EXPLORE	20 mins	Input / Video / Demo	Introduce key concepts.
PRACTICE	25 mins	Hands-on task / Coding activity	Apply knowledge through practice.
REFLECT	10 mins	Plenary & Reflection	Consolidate learning.
EXTEND	Optional	Extension task or challenge	Deepen understanding.

ASSESSMENT TIPS

- Use mini-checks during lessons (quizzes, exit tickets).
- Assess classwork, worksheets and coding tasks.
- Provide feedback focused on improvement.
- Use rubrics for projects (creativity, functionality, presentation, problem solving).

DIFFERENTIATION IDEAS

Support: Provide step-by-step guides, sentence starters and scaffolded worksheets.

Core: Complete standard activities and projects.

Challenge: Extend tasks, add features, or explore advanced tools and coding.

KEY REMINDERS FOR TEACHERS

- Link lessons to real-life examples students know.
- Encourage ethical and responsible use of AI.
- Ask open-ended questions to promote higher-order thinking.
- Make learning fun, interactive and purposeful.

> *"You don't need to be an AI expert to teach AI. Your guidance, encouragement and passion will help your students become confident, curious and future-ready."*

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RESOURCES

AI CURRICULUM – YEAR 7

Quality resources. Smarter learning. Better outcomes.

ABOUT THESE RESOURCES

These carefully selected resources support teaching and learning across the AI curriculum. They are reliable, engaging and age-appropriate for Year 7 students.

- Build knowledge and skills
- Encourage exploration and creativity
- Support differentiation and inclusion
- Promote safe and responsible use of AI

1. LEARNING PLATFORMS

Interactive platforms for engaging lessons and practice.

- Khan Academy – AI basics and coding
- Code.org – Entry level coding and AI activities
- Google Teachable Machine – Train simple AI models
- Microsoft AI for Kids – Learn about AI with fun games
- Scratch – Create interactive stories and AI projects

2. VIDEOS & EXPLANATIONS

Short, engaging videos to introduce key concepts.

- YouTube: Crash Course – AI Series
- BBC Bitesize – What is AI?
- Google AI – Learn with Experiments
- TED-Ed – Artificial Intelligence
- Kurzgesagt – The Age of AI

3. TOOLS & APPS

Tools students can use to explore and build.

- Python (IDLE / Replit / Trinket) – Coding
- Google Colab – Simple AI with Python
- Canva – Presentations and posters
- MindMeister – Mind mapping and planning
- ChatGPT (Supervised) – Research and ideas

4. ARTICLES & READINGS

Age-appropriate reading to build understanding.

- National Geographic Kids – AI and the Future
- BBC Newsround – AI in everyday life
- MIT Technology Review (Kids) – AI explained
- Scientific American – The future of AI
- The Conversation Junior – AI and society

5. ACTIVITIES & WORKSHEETS

Printables and activities to reinforce learning.

- AI Vocabulary Matching
- AI Scenarios – Real life or not?
- Ethics Discussion Cards
- AI Tools Sort Activity
- Think – Pair – Share Prompts

6. PROJECT IDEAS

Hands-on projects to inspire creativity.

- AI Waste Sorter (using image recognition)
- AI Chatbot for School Help
- Smart Classroom Assistant
- AI Poster Campaign
- Predict the Future (Data Project)

7. BOOKS FOR FURTHER READING

Artificial Intelligence A Visual Guide
Dorling Kindersley

Hello Ruby: Journey Inside the Computer
Linda Liukas

You Look Like a Thing and I Love You
Janelle Shane

AI: Amazing Images and Fun Facts for Kids
Kerri McDonald

How to Code a Sandcastle
Josh Funk

SAFETY & RESPONSIBILITY REMINDERS

- Always use AI tools respectfully and responsibly.
- Protect your personal information.
- Think critically about the information you find.
- Ask a teacher if you are unsure.

USEFUL LINKS & QR CODE ACCESS

Scan the QR code to access a digital folder with all the resources listed above.

The folder includes:

- Direct links
- Worksheets
- Lesson extras
- Project templates

SCAN ME

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CONTACT US

WE'RE HERE TO HELP!

Let's work together to empower learners and shape a smarter future.

GET IN TOUCH

We welcome your questions, feedback and collaboration opportunities. Whether you are a teacher, school leader, parent or partner, we are here to support you.

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Based In
United Kingdom

SEND US A MESSAGE

Fill in the form below and we will get back to you as soon as possible.

Your Name: _____

Your Email: _____

School / Organization: _____

Your Role: _____

Subject of Inquiry: _____

Your Message:

_____

_____

_____

_____

SEND MESSAGE

HOW WE CAN SUPPORT YOU

- Curriculum Implementation Support
- Teacher Training & Workshops
- Resource Development
- Consultation & Guidance
- AI Integration Strategies
- Project-Based Learning Support

> "Together, we can inspire students, support educators and build a future powered by knowledge and innovation."
>
> *– NT Education Solutions*

We value your feedback!
Your ideas help us improve our resources and services. Let's keep learning together.

Follow Us
@NT Education Solutions

Scan to visit our website and explore our resources.

We look forward to connecting with you!
Thank you!

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EMPOWERING EDUCATORS. INSPIRING LEARNERS. SHAPING THE FUTURE.

This MYP Design Resource Handbook is your complete companion to deliver meaningful, inquiry-based learning that develops confident, creative and responsible global citizens.

> *Education is not the learning of facts, but the training of the mind to think.*
> *– Albert Einstein*

WHAT'S INSIDE

1. Welcome
2. Contents
3. About MYP Design
4. Design Cycle
5. Global Contexts
6. ATL Skills
7. Inquiry
8. Criterion A
9. Criterion A Examples
10. Criterion A Worksheets
11. Criterion B
12. Criterion B Examples
13. Criterion C
14. Criterion D
15. Unit Planners
16. Sample Unit Planner
17. Lesson Plan Templates
18. Assessment Rubrics
19. Student Reflection
20. Teacher Guidance
21. Resources
22. AI Prompts for MYP Design
23. FAQs
24. About NT Education Solutions
25. Contact Us

INQUIRY-BASED
Encouraging curiosity, investigation and deep understanding.

STUDENT-CENTERED
Empowering learners to take ownership of their learning.

REAL-WORLD FOCUSED
Connecting classroom learning to real-life challenges.

FUTURE-READY
Building skills for innovation, collaboration and lifelong success.

OUR MISSION

At NT Education Solutions, our mission is to support schools and educators with high-quality, practical and future-focused resources that enhance teaching, engage learners and drive measurable impact.

Thank you for being part of this journey towards excellence in education!

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